Issues in Large Online Image Databases

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Some Background

- "Where you stand depends on where you sit." Rufus Miles
- I look for BIG databases, and try to put them online (inexpensively).
- I put EVERYTHING in the database
- I operate these things so I care about
 - Operations cost
 - Maintenance cost
 - "people" cost
 - Emergency phone calls: oops! we deleted the DB.

A sense of scale

- TerraServer
- Sloan Digital Sky Survey
- BaBar / CERN LHC (interesting)

```
Kilo 10^3

Mega 10^6

Giga 10^9

Tera 10^{12} today, we are here

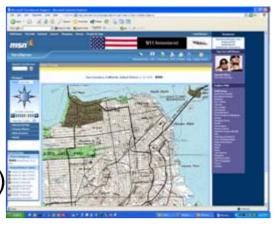
Peta 10^{15} the future

Exa 10^{18}
```

TerraServer

TerraServer.net

- A photo of the United States
 - 1 meter resolution (photographic/topographic)
 - USGS data
 - Some demographic data (BestPlaces.net)
 - Home sales data
 - Linked to Encarta Encyclopedia
- 15 TB raw, 6 TB cooked (grows 10GB/w)
- Point, Pan, zoom interface
- Among top 1,000 websites
 - 40k visitors/day
 - 4M queries/day
 - 1.2 B page views (in 3 years)
- All in an SQL database





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TerraServer Becomes a Web Service

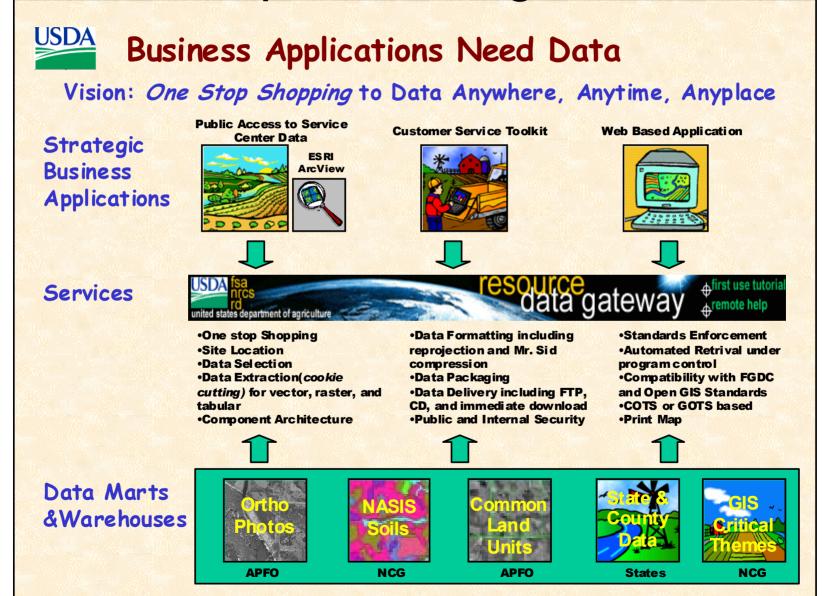
TerraServer.net -> TerraService.Net

- Web server is for people.
- Web Service is for programs
 - The end of screen scraping
 - No faking a URL:
 pass real parameters.
 - No parsing the answer: data formatted into your address space.
- Hundreds of users but a specific example:
 - US Department of Agriculture





And now.. 4 slides from the "customer" who built a portal using TerraService

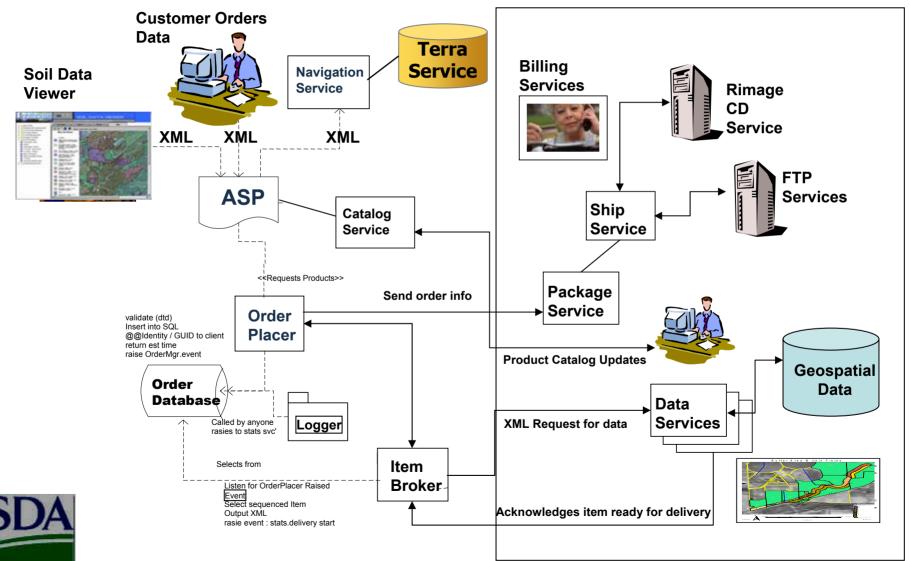


Data Gateway Functional

ITC - Fort Collins, Colorado

Overview

NCGC - Fort Worth, Texas

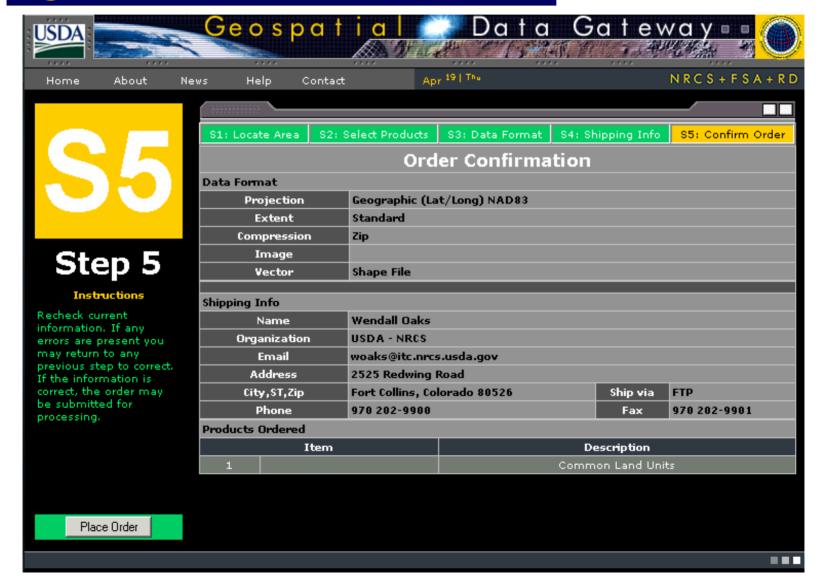




Order Process



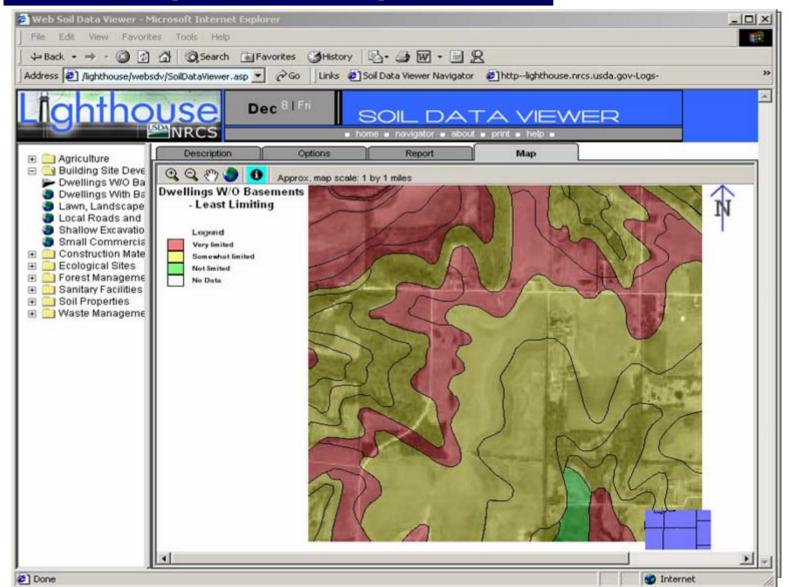
Lighthouse returns confirmation





USDA

Soil Interpretation Map



Some General Comments

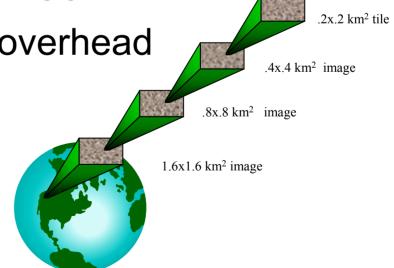
- Image
 - tiles and Pyramid
- Cost of storage: 2k\$/TB
- Cost of communication: 2k\$/TB
- Time for communication:
 - Gurus: 4 hours/TB
 - Rest of us: 12 days/TB
- Sneakernet

Image Databases are BIG!

- To find BIG databases you go to image/pixel
 - 2B transactions/day in US: 100GB/day, 4TB/y
 - Library of Congress:25 TB of print, 1PB of movies (100K)
 - Photo of US (1 meter): 10Tera-Pixel
 - Picture of the sky: ~ 40 TeraPixel
- Each minute/hour/day... a new picture

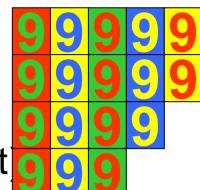
Serving BIG images

- Break into tiles (compressed):
 - 10KB for modems
 - 1MB for LANs
- Mosaic the tiles for pan, crop
- Store image pyramid for zoom
 - -2x zoom only adds 33% overhead $1 + \frac{1}{4} + \frac{1}{16} + \dots$
- Use a spatial index to cluster & find objects



TerraServer Lessons Learned

- Hardware is 5 9's (with clustering)
- Software is 5 9's (with clustering)
- Admin is 4 9's (offline maintenance)
- Network is 3 9's (mistakes, environment)



- Simple designs are best
- 10 TB DB is management limit
 1 PB = 100 x 10 TB DB
 this is 100x better than 5 years ago.
 (yahoo!, HotMail are 300TB, Google! Is 2PB)
- Minimize use of tape
 - -Backup to disk (snapshots)
 - -Portable disk TBs



\$2.4 K, 1 TByte Sneakernet Disk Brick



Box has 3GT:

2 Ghz processor

1 GB ram

1 Gbps ethernet

1 TB disk (7x150GB)

Windows + SQL

2.5k\$ today

150KBps IO bandwidth

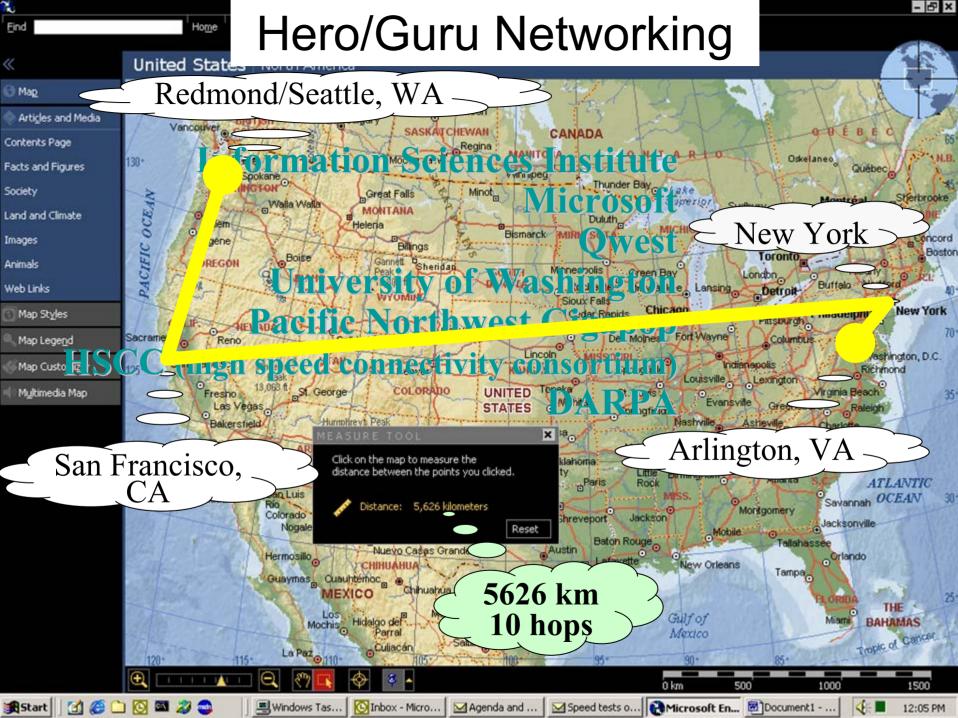
In 10 years: 100x more capacity

24\$/TB

UPS overnite: 12 MBps (100Mbps).

To Europe/Japan: 3 MBps

Cheaper than tape



Real Networking

- Bandwidth for 1 Gbps "stunt" cost 400k\$/month
 - ~ 200\$/Mbps/m (at each end + hardware + admin)
 - Price not improving very fast
 - Doesn't include operations / local hardware costs
- Admin... costs more ~1\$/GB to 10\$/GB
- Challenge: Go home and FTP from a "fast"server
- The Guru Gap: FermiLab <-> JHU
 - Both "well connected"
 - vBNS, NGI, Internet2, Abilene,....
 - Actual desktop-to-desktop ~ 100KBps
 - 12 days/TB (but it crashes first).
- The reality: to move 10GB, mail it!
 TeraScale Sneakernet ©

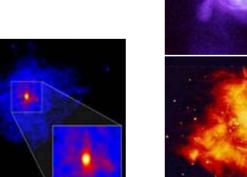
Szalay's Law:

The utility of N comparable datasets is N^2

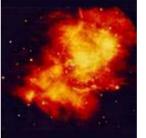
- Metcalf's law applies to telephones, fax, Internet.
- Szalay argues as follows:
 Each new dataset gives new information
 2-way combinations give new information.
- Example: Combine these 3 datasets
 - (ID, zip code)
 - (ID, birth day)
 - (ID, height)
- Other example: quark star:

Chandra Xray +
Hubble optical,
+600 year old records..

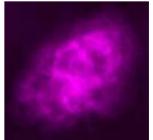
Drake, J. J. et al. Is RX J185635-375 a Quark Star?. *Preprint*, (2002).







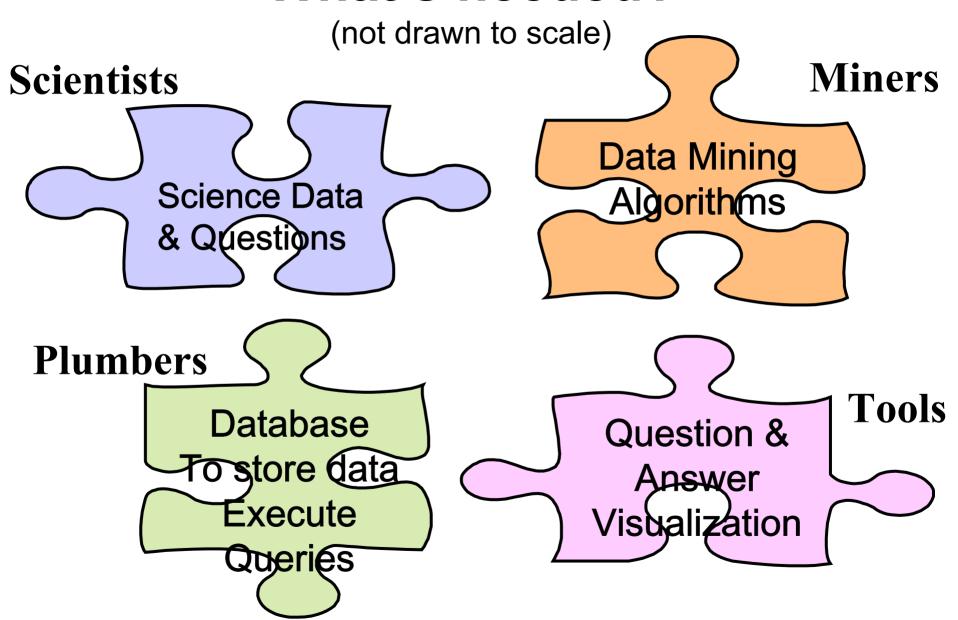






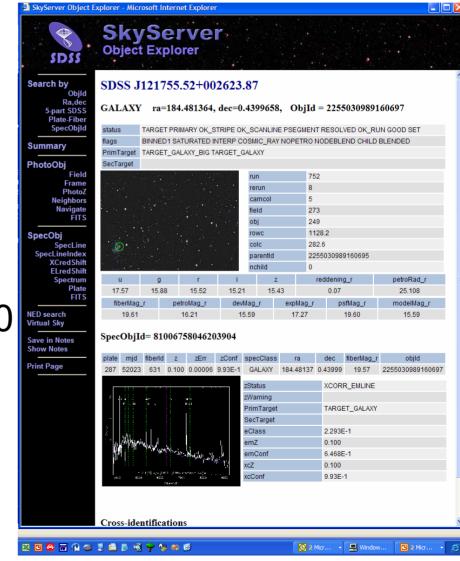
X-ray,
optical,
infrared, and
radio
views of the nearby
Crab Nebula, which is
now in a state of
chaotic expansion after
a supernova explosion
first sighted in 1054
A.D. by Chinese
Astronomers.

What's needed?



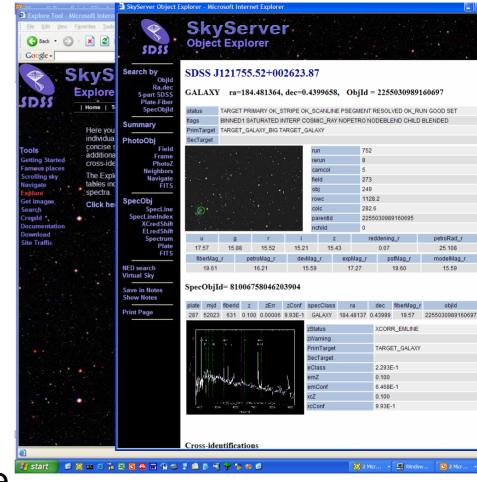
SkyServer SkyServer.SDSS.org

- Like the TerraServer, but looking the other way: a picture of ¼ of the universe
- Pixels + Data Mining
- Astronomers get about 400 attributes for each "object"
- Get Spectrograms for 1% of the objects



Why Astronomy Data?

- There is lots of it
 - High dimensional
 - Spatial
 - temporal
- Great sandbox for data mining algorithms
 - Can share cross company
 - University researchers
- Great way to teach both
 Astronomy and
 Computational Science



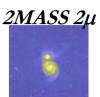
Want to federate many instruments

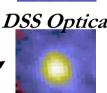
Why Astronomy Data?

- ·It has no commercial value
 - –No privacy concerns
 - –Can freely share results with others
 - -Great for experimenting with algorithms
- •It is real and well documented
 - -High-dimensional data (with confidence intervals)
 - -Spatial data
 - -Temporal data
- Many different instruments from many different places and many different times
- Federation is a goal
- The questions are interesting
 - -How did the universe form?
- There is a lot of it (petabytes)



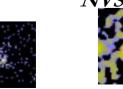














World Wide Telescope Virtual Observatory

http://www.astro.caltech.edu/nvoconf/ http://www.voforum.org/

- Premise: Most data is (or could be online)
- So, the Internet is the world's best telescope:
 - It has data on every part of the sky
 - In every measured spectral band: optical, x-ray radio...
 - As deep as the best instruments (2 years ago
 - It is up when you are up.
 The "seeing" is always great
 (no working at night, no clouds no moons no...).
 - It's a smart telescope:
 links objects and data to literature on them.

Data Federations of Web Services

- Massive datasets live near their owners:
 - Near the instrument's software pipeline
 - Near the applications
 - Near data knowledge and curation
 - Super Computer centers become Super Data Centers
- Each Archive publishes a web service
 - Schema: documents the data
 - Methods on objects (queries)
- Scientists get "personalized" extracts
- Uniform access to multiple Archives ederation
 - A common global schema

Grid and Web Services Synergy

- I believe the Grid will be many web services share data (computrons are free)
- IETF standards Provide
 - Naming
 - Authorization / Security / Privacy
 - Distributed Objects
 Discovery, Definition, Invocation, Object Model
 - Higher level services: workflow, transactions, DB,...







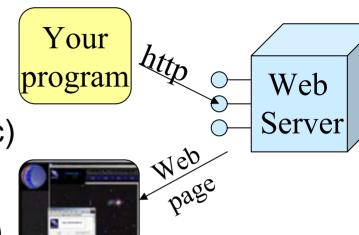
Web Services: The Key?

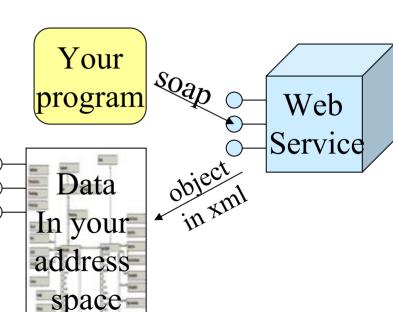
Web SERVER:

- Given a url + parameters
- Returns a web page (often dynamic)

Web SERVICE:

- Given a XML document (soap msg)
- Returns an XML document
- Tools make this look like an RPC.
 - F(x,y,z) returns (u, v, w)
- Distributed objects for the web.
- + naming, discovery, security,...
- Internet-scale distributed computing





Virtual Observatory Challenges

Size: multi-Petabyte

40,000 square degrees is 2 Trillion pixels

One band (at 1 sq arcsec)

4 Terabytes

Multi-wavelength

10-100 Terabytes

- Time dimension

>> 10 Petabytes

Need auto parallelism tools

Unsolved MetaData problem

- Hard to publish data & programs
- How to federate Archives
- Hard to find/understand data & programs

Current tools inadequate

- new analysis & visualization tools
- Data Federation is problematic

Transition to the new astronomy

Sociological issues

SkyQuery: a prototype

- Defining Astronomy Objects and Methods.
- Federated 3 Web Services (fermilab/sdss, jhu/first, Cal Tech/dposs) multi-survey cross-match Distributed query optimization (T. Malik, T. Budavari, Alex Szalay @ JHU)

http://skyquery.net/

- My first web service (cutout + annotated SDSS images) Online
 - http://SkyService.jhu.pha.edu/SdssCutout
- WWT is a great Web Services (.Net) application
 - Federating heterogeneous data sources.
 - Cooperating organizations
 - An Information At Your Fingertips challenge.
 - Linux + Windows environment

SkyNode Basic Web Services

- Metadata information about resources
 - Waveband
 - Sky coverage
 - Translation of names to universal dictionary (UCD)
- Simple search patterns on the resources
 - Cone Search
 - Image mosaic
 - Unit conversions
- Simple filtering, counting, histogramming
- On-the-fly recalibrations

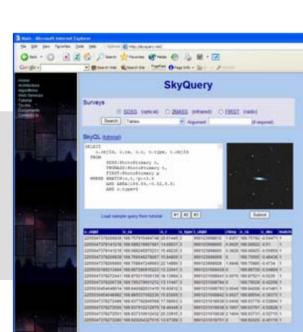
Portals: Higher Level Services

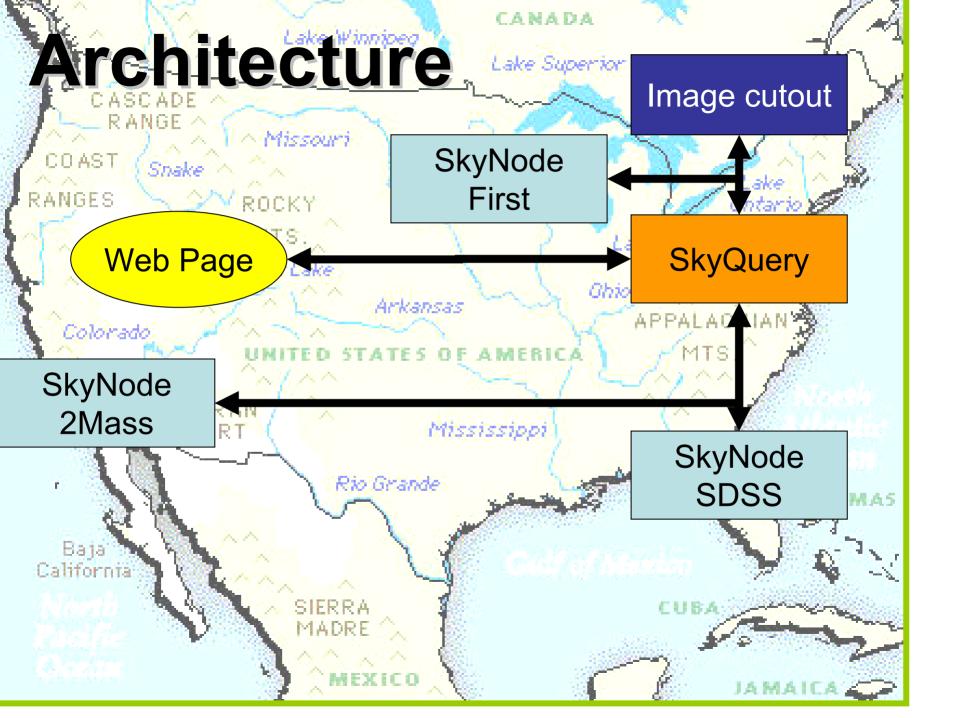
- Built on Atomic Services
- Perform more complex tasks
- Examples
 - Automated resource discovery
 - Cross-identifications
 - Photometric redshifts
 - Outlier detections
 - Visualization facilities
- Goal:
 - Build custom portals in days from existing building blocks (like today in IRAF or IDL)

SkyQuery (http://skyquery.net/)

- Distributed Query tool using a set of services
- Feasibility study, built in 6 weeks from scratch
 - Tanu Malik (JHU CS grad student)
 - Tamas Budavari (JHU astro postdoc)
 - With help from Szalay, Thakar, Gray
- Implemented in C# and .NET
- Allows queries like:

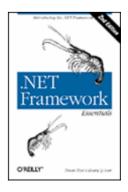
```
SELECT o.objId, o.r, o.type, t.objId
FROM SDSS:PhotoPrimary o,
        TWOMASS:PhotoPrimary t
WHERE XMATCH(o,t)<3.5
AND AREA(181.3,-0.76,6.5)
AND o.type=3 and (o.I - t.m_j)>2
```





Summary

- Image DBs are BIG!
- 1\$/GB disk, 1\$/GB networking
- Put everything in the database
 - Makes management easy
 - Makes it easy to find things (via a web service)
 - Impedance mismatch is going away with infosets/datasets
- Web services
 - Services publish data, Portals unify it
 - Easy to build & deploy. Tools really work!
 (I'm using C# and foundation classes of VisualStudio.Net, a great! Tool)
 - Many clients are
 Emacs/Python/Perl/Java on Linux
 (that's the astronomy culture)
 - A nice book explaining the ideas:
 (.Net Framework Essentials, Thai, Lam isbn 0-596-00302-1)



Working Cross-Culture How to design the database: Scenario Design

- Astronomers proposed 20 questions
- Typical of things they want to do
- Each would require a week of programming in tcl / C++/ FTP
- Goal, make it easy to answer questions
- DB and tools design motivated by this goal
 - Implemented utility procedures
 - JHU Built Query GUI for Linux /Mac/.. clients

The 20 Queries

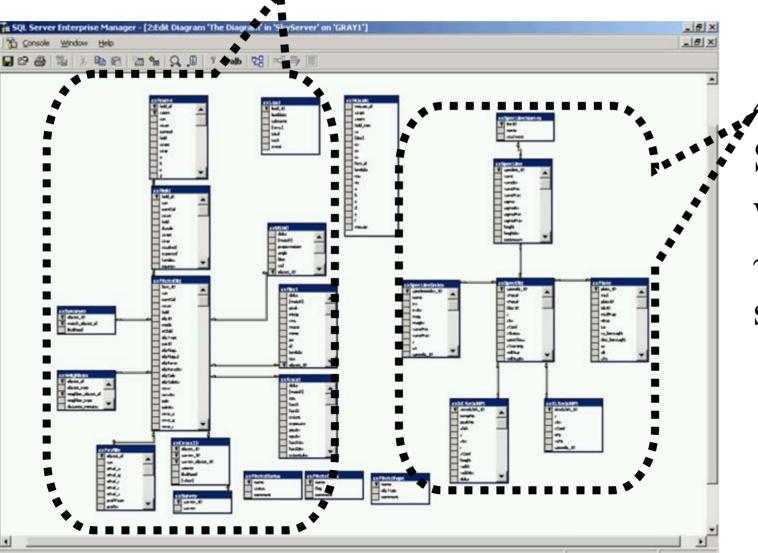
- Q1: Find all galaxies without unsaturated pixels within 1' of a given point of ra=75.327, dec=21.023
- Q2: Find all galaxies with blue surface brightness between and 23 and 25 mag per square arcseconds, and -10<super galactic latitude (sqb) <10, and declination less than zero
- Q3: Find all galaxies brighter than magnitude 22, where the local extinction is >0.75
- Q4: Find galaxies with an isophotal surface brightness (SB) larger than 24 in the red band, with an ellipticity>0.5, and with the major axis of the ellipse having a declination of between 30" and 60" arc seconds.
- Q5: Find all galaxies with a deVaucouleours profile (r^{1/4} falloff of intensity on disk) and the photometric colors consistent with an elliptical galaxy. The deVaucouleours profile
- Q6: Find galaxies that are blended with a star, output the deblended galaxy magnitudes.
- Q7: Provide a list of star-like objects that are 1% rare.
- Q8: Find all objects with unclassified spectra.
- Q9: Find guasars with a line width >2000 km/s and 2.5<redshift<2.7.
- Q10: Find galaxies with spectra that have an equivalent width in Ha >40Å (Ha is the main hydrogen spectral line.)

- Q11: Find all elliptical galaxies with spectra that have an anomalous emission line
- Q12: Create a grided count of galaxies with u-g>1 and r<21.5 over 60<declination<70, and 200<right ascension<210, on a grid of 2', and create a map of masks over the same grid.
- Q13: Create a count of galaxies for each of the HTM triangles which satisfy a certain color cut, like 0.7u-0.5q-0.2i<1.25 && r<21.75, output it in a form adequate for visualization.
- Q14: Find stars with multiple measurements and have magnitude variations >0.1. Scan for stars that have a secondary object (observed at a different time) and compare their magnitudes.
- Q15: Provide a list of moving objects consistent with an asteroid
- Q16: Find all objects similar to the colors of a quasar at 5.5<redshift<6.5.
- Q17: Find binary stars where at least one of them has the colors of a white dwarf
- Q18: Find all objects within 30 arcseconds of one another that have very similar colors: that is where the color ratios u-g, g-r, r-l are less than 0.05m.
- Q19: Find guasars with a broad absorption line in their spectra and at least one galaxy within 10 arcseconds. Return both the quasars and the galaxies.
- Q20: For each galaxy in the BCG data set (brightest color galaxy), in 160<right ascension<170, -25<declination<35 count of galaxies within 30, of it that have a photoz within http://www.sdss.jhu.edu/ScienceArchive/sxqt/sxQT/65amalealQueries.html

Also some good queries at:

Two kinds of SDSS data in an SQL DB (objects and images all in DB)

100M Photo Objects ~ 400 attributes



A00K
Spectra
with
~30 lines/
spectrum

Q15: Fast Moving Objects

Find near earth asteroids:

```
SELECT r.objID as rId, g.objId as gId,
       dbo.fGetUrlEq(q.ra, q.dec) as url
FROM PhotoObj r, PhotoObj q
WHERE r.run = g.run and r.camcol=g.camcol
and abs(g.field-r.field)<2 -- nearby
-- the red selection criteria
and ((power(r.q r, 2) + power(r.u r, 2)) > 0.111111)
and r.fiberMag r between 6 and 2\overline{2} and r.fiberMag r < r.fiberMag
and r.fiberMag r < r.fiberMag i
and r.parentID=0 and r.fiberMag r < r.fiberMag u
and r.fiberMag r < r.fiberMag z
and r.isoA r/r.isoB r > 1.5 and r.isoA r>2.0
-- the green selection criteria
and ((power(q.q q, 2) + power(q.u q, 2)) > 0.111111)
and q.fiberMaq q between 6 and 22 and q.fiberMaq q < q.fiberMac
and q.fiberMag q < q.fiberMag i
and g.fiberMag g < g.fiberMag u and g.fiberMag g < g.fiberMag
and g.parentID=0 and g.isoA g/g.isoB g > 1.5 and g.isoA g > 2.
-- the matchup of the pair
and sqrt(power(r.cx -q.cx,2)+ power(r.cy-q.cy,2)+power(r.cz-q.c
and abs(r.fiberMag r-g.fiberMag g) < 2.0
```

- Finds 3 objects in 11 minutes
 - (or 52 seconds with an index)
- Ugly, but consider the alternatives (c programs and files and time...)

Performance (on current SDSS data)

1E+7

1E+6

1E+5

1E+3

5 1E+4

cpu vs IO

~1,000 IO/cpu sec

~ 64 MB IO/cpu sec

- Run times: on 15k\$ HP Server (2 cpu, 1 GB, 8 disk)
- Some take 10 minutes



- Median ~ 22 sec.
- Ghz processors are fast!
 - (10 mips/IO, 200 ins/byte)

